

Important Notice to All Coaches *2019 South County Seaside Classic*

- ▶ **Except for U9 & U10 divisions, coaches need to bring all player & coaching passes to every game! It is also the responsibility of coaches to provide center referees with player & coach passes prior to game start, and to request passes to be returned at game end.**
- ▶ **Also bring all medical release forms to every game.**
- ▶ Coaches must have their teams ready to take the field immediately upon conclusion of the preceding game – –
 - Player warm-ups must be done in available off-field space while the prior game is in progress.
 - Referees have been requested to start their clocks no later than two minutes after their scheduled starting time, or the final time of the prior game, regardless of whether both teams have taken the field.
 - There will be “*running time*” – referees will not stop their clocks for injuries, etc.
 - The half-time break shall be 5 minutes in duration.
- ▶ In the event of duplicate jersey numbers for players on a team, all but one player’s jersey must be modified with tape during the game.
- ▶ In the event of a send-off or dismissal, the referee shall retain the offending player’s/coach’s pass and deliver it to the HQ tent. Questions about recovering pass(es) should be asked at the HQ tent at least ½ hour after the end of the game where the send-off/dismissal occurred.
- ▶ The tournament committee requests that all coaches comply with the “Mercy Rule” principle. This asks that the coach of any team leading by a six-goal differential actively avoid any increase that goal differential.

A number of options can be pursued including changing the positions of players, playing less experienced players, increasing ball passing, scoring by the head only, or quietly removing a player from the game after asking the center official for permission to do so.
- ▶ Coaches should carefully read the tournament rules. Particular attention should be paid to the following:
 - 1) Guest and Dual-Rostered Players
 - 2) Player & Coach Passes at Start of Games
 - 3) Rules for U-9 & U-10 Divisions
 - 4) Regarding heading the Ball for U-11 & Younger Teams
 - 5) Substitution Process

- - - Turn Over - - -

- 6) Division Standings & Tie Breaking Rules – See handouts: "Division Standings & Tie-Breaking Rules" and Tournament Rules–"*Division Standings*"
- 7) Definitive Scores and Rankings - See the "Division Standings & Tie Breaking Rules" handout.
- 8) Weather/Suspended Games

Statement Regarding Concussions

Concussions are a significant risk to soccer players.

It is the responsibility of the players' coach (not the Seaside Tournament or its members; the South County Youth Soccer Club or its members; or referees) to assure that his/her players are medically fit for participation in tournament play.

It is strongly recommended that any player receiving a blow to the head be immediately removed from play by the coach to be evaluated for signs of, or reporting symptoms of, a concussion (see Table below).

A coach should not allow a player to return to play after exhibiting signs or symptoms of a concussion until he/she has been evaluated and cleared in writing for return to play by a licensed physician trained in the evaluation and management of concussions. Be vigilant, signs & symptoms of concussions can take some time to emerge.

In addition, it is the responsibility of coaches to prohibit a player from participating in play if they have knowledge of a concussion received from another activity outside of their direct authority.

Table^a

Signs Observed by Coaching Staff	Symptoms Reported by Athlete
• Appears dazed or stunned	• Headache or "pressure" in head
• Is confused about assignment or position	• Nausea or vomiting
• Forgets an instruction	• Balance problems or dizziness
• Is unsure of game, score, or opponent	• Double or blurry vision
• Moves clumsily	• Sensitivity to light
• Answers questions slowly	• Sensitivity to noise
• Loses consciousness (<i>even briefly</i>)	• Feeling sluggish, hazy, foggy, or groggy
• Shows mood, behavior or personality changes	• Concentration or memory problems
• Can't recall events <i>prior</i> to hit or fall	• Confusion
• Can't recall events <i>after</i> hit or fall	• Doesn't "feel right" or is "feeling down"

^a Source: Center for Disease Control